# The Generalized Haar-Walsh Transform (GHWT) for Data Analysis on Graphs and Networks

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- 4 Denoising Experiment
- 5 Summary and Future Work





Generalized Haar-Walsh Transform

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Classical signals can be viewed as signals on graphs with simple structures. For example:





(b) Barbara

We wish to extend techniques from classical signal processing to the setting of general graphs. For example:



#### Aims & Objectives:

- **1** Develop an overcomplete multiscale transform for signals on graphs
- Oevelop a corresponding best-basis search algorithm
- Investigate usefulness for approximation, denoising, classification, function estimation, etc.

Challenges:

- Irregular structure of the domain
- a Lack of translation, dilation, and a general notion of frequency
  - Critical elements in the wavelet transform
- Omputational complexity!

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#### Let G be a graph.

- $V = V(G) = \{v_1, \dots, v_N\}$  is the set of vertices.
- $E = E(G) = \{e_1, \dots, e_N\}$  is the set of edges, where  $e_k = (v_i, v_j)$  represents an edge (or line segment) connecting between adjacent vertices  $v_i, v_j$  for some  $1 \le i, j \le N$ .
- $W = W(G) \in \mathbb{R}^{N \times N}$  is the weight matrix, where  $w_{ij}$  denotes the edge weight between vertices i and j.

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#### Our Assumptions

In this talk, we assume that the graph is

- connected.
- undirected.  $w_{ij} = w_{ji}$ , and thus W is symmetric.

- We used Fielder vectors of the Laplacian matrices.
- The associated cost is from  $O(N\log N)$  to  $O(N^2)$ , depending on the graph and the implementation.
- More info ⇒ J. Irion, N. Saito: "The Generalized Haar-Walsh Transform," Proceedings of 2014 IEEE Workshop on Statistical Signal Processing, pp. 488–491, 2014.



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# $\mathsf{GHWT} \text{ on } P_6$

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# GHWT on $P_6$ – Coarse-to-Fine Dictionary

We call this the coarse-to-fine dictionary.



Notation is  $\psi_{k,\ell}^{J}$ , where

- *j* is the level
- k denotes the region on level j
- ℓ is the *tag*

We have 3 types of basis vectors:

- scaling vectors  $(\ell = 0)$
- Haar-like vectors ( $\ell = 1$ )
- Walsh-like vectors  $(\ell \ge 2)$

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Generalized Haar-Walsh Transform

# **GHWT** Algorithm

**Input:** a graph partitioning and a signal  $f \in \mathbb{R}^N$  on the graph

**Output:** a dictionary of expansion coefficients  $\{d_{k,l}^j\}$ 

- Step 1: Obtain expansion coefficients on level  $j = j_{max} \Leftrightarrow$  reorder the original signal
- Step 2: Use the coefficients on level j to compute the coefficients on level j-1 as follows:
- Step 2a: Compute the scaling coefficient

Case 1: If  $N_k^j = 1$ , then set

$$d_{k,0}^{j-1} := d_{k',0}^j$$

Case 2: If  $N_k^j \ge 2$ , then set

$$d_{k,0}^{j-1} := \frac{\sqrt{N_{k'}^j} d_{k',0}^j + \sqrt{N_{k'+1}^j} d_{k'+1,0}^j}{\sqrt{N_k^{j-1}}}$$

Step 2b: If  $N_k^{j-1} \ge 2$ , then compute the <u>Haar-like coefficient</u> as

$$d_{k,0}^{j-1} := \frac{\sqrt{N_{k'+1}^j} d_{k',0}^j - \sqrt{N_{k'}^j} d_{k'+1,0}^j}{\sqrt{N_k^{j-1}}}$$

Step 2c: If  $N_k^{j-1} \ge 3$ , then compute the <u>Walsh-like coefficients</u>. For  $\ell = 1, ..., 2^{j_{\max}-j} - 1$ :

- Case 1: If neither subregion has a coefficient with tag  $\ell$ , then do nothing
- Case 2: If (without loss of generality) only subregion k' has a coefficient with tag  $\ell$ , then set

$$d_{k,2\ell}^{j-1} := d_{k',\ell}^j$$

Case 3: If both subregions have coefficients with tag  $\ell$ , then compute

$$\begin{aligned} d_{k,2\ell}^{j-1} &:= \left( d_{k',\ell}^j + d_{k'+1,\ell}^j \right) / \sqrt{2} \\ d_{k,2\ell+1}^{j-1} &:= \left( d_{k',\ell}^j - d_{k'+1,\ell}^j \right) / \sqrt{2} \end{aligned}$$

## GHWT on $P_6$ – Fine-to-Coarse Dictionary

Note that the basis vectors (or coefficients) with tag  $\ell$  on level j were used to generate those with tags  $2\ell$  and  $2\ell + 1$  on level j - 1.

Using this fact, we can reorganize the basis vectors by their tags to yield the *fine-to-coarse dictionary*:

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Using this fact, we can reorganize the basis vectors by their tags to yield the *fine-to-coarse dictionary*:





(a) Coarse-to-fine dictionary

(b) Fine-to-coarse dictionary

- j = 0 is the coarsest level, j = 16 is the finest
- $\bullet\,$  Inverse Euclidean weights, partitioned via the Fiedler vector of  $L_{\rm rw}$

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Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 1$ 



- j = 0 is the coarsest level, j = 16 is the finest
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Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 2$ 



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Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 3$ 



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- Inverse Euclidean weights, partitioned via the Fiedler vector of  $L_{\rm rw}$

Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 4$ 



- j = 0 is the coarsest level, j = 16 is the finest
- Inverse Euclidean weights, partitioned via the Fiedler vector of  $L_{\rm rw}$

Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 5$ 



- j = 0 is the coarsest level, j = 16 is the finest
- Inverse Euclidean weights, partitioned via the Fiedler vector of  $L_{\rm rw}$

Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 6$ 



- j = 0 is the coarsest level, j = 16 is the finest
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Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 7$ 



- j = 0 is the coarsest level, j = 16 is the finest
- Inverse Euclidean weights, partitioned via the Fiedler vector of  $L_{\rm rw}$

Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 8$ 



- j = 0 is the coarsest level, j = 16 is the finest
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Level 
$$j = 0$$
, Region  $k = 0$ ,  $l = 9$ 



- j = 0 is the coarsest level, j = 16 is the finest
- Inverse Euclidean weights, partitioned via the Fiedler vector of  $L_{\rm rw}$

Level 
$$j = 1$$
, Region  $k = 0$ ,  $l = 1$ 



- j = 0 is the coarsest level, j = 16 is the finest
- Inverse Euclidean weights, partitioned via the Fiedler vector of  $L_{\rm rw}$

Level 
$$j = 1$$
, Region  $k = 0$ ,  $l = 2$ 



- j = 0 is the coarsest level, j = 16 is the finest
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Level 
$$j = 1$$
, Region  $k = 0$ ,  $l = 3$ 



- j = 0 is the coarsest level, j = 16 is the finest
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Level 
$$j = 2$$
, Region  $k = 0$ ,  $l = 1$ 



- j = 0 is the coarsest level, j = 16 is the finest
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Level 
$$j = 2$$
, Region  $k = 0$ ,  $l = 2$ 



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Level 
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Level 
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- j = 0 is the coarsest level, j = 16 is the finest
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Level 
$$j = 3$$
, Region  $k = 0$ ,  $l = 1$ 



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Level 
$$j = 3$$
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Level 
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## GHWT on MN Road Network

- j = 0 is the coarsest level, j = 16 is the finest
- Inverse Euclidean weights, partitioned via the Fiedler vector of  $L_{\rm rw}$

Level 
$$j = 3$$
, Region  $k = 2$ ,  $l = 2$ 



## Observations

- When performed on an unweighted dyadic path graph (partitioned dyadically), the GHWT corresponds exactly to the Haar-Walsh wavelet packet transform
- The generalized Haar basis is a choosable basis from the fine-to-coarse dictionary
- Given a recursive partitioning with  $O(\log N)$  levels, the computational cost of the GHWT is  $O(N \log N)$

	Ν	$j_{\sf max}$	GHWT Run Time
MN Road Network	2,636	14	0.11 s
Facebook Dataset	4,039	26	0.62 s
Brain Mesh Dataset	127,083	20	4.29 s

(Experiments performed using MATLAB on a personal laptop.)





Generalized Haar-Walsh Transform

### 4 Denoising Experiment



 Added noise to the mutilated Gaussian on the MN road network (left) to yield a signal with an SNR of 5.00 dB (right)



Expanded into 3 bases: Laplacian eigenvectors, the generalized Haar basis, and the GHWT coarse-to-fine level j = 6 basis

Oenoised via soft-thresholding, using an elbow detection algorithm to determine the thresholds

 Added noise to the mutilated Gaussian on the MN road network (left) to yield a signal with an SNR of 5.00 dB (right)



- **2** Expanded into 3 bases: Laplacian eigenvectors, the generalized Haar basis, and the GHWT coarse-to-fine level j = 6 basis
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- GHWT level 6 has the best localization for this denoising task
  - Small enough to capture details, large enough to drown out noise
  - The generalized Haar basis is too localized and the Laplacian eigenvectors are too global
- Most retained coefficients for GHWT level 6 are scaling coefficients, not Haar-like (as in the generalized Haar basis)



### Motivation



Generalized Haar-Walsh Transform





#### Summary

- The GHWT is a *multiscale transform* that is a generalization of the Haar Transform and the Walsh-Hadamard Transform
- It produces an overcomplete dictionary of orthonormal bases from which we can choose a basis most suitable for the task at hand

### Future Work

- Allow for partitions to have "soft" boundaries
- Investigate different graph partitioning methods
- Investigate usefulness for classification and function estimation

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